CAP 121: CGI Animation

This course introduces students to character animation principles and a study of advanced CGI techniques. Topics include animation principles, keyframing, rigging, skinning and UV texturing. Upon completion, students should be able to rig a CGI character properly and apply various animations to it.

Credits: 3
Transfer Code: Transfer Code
Code C
Lab Hours: 4
Lecture Hours: 1
Prerequisites:
CAP 101
Co-Requisites:
None