

CAP 223: Visual Effects Process

This course introduces students to how visual effects are created in a workplace environment. Emphasis is placed on the study of a typical VFX house hierarchy and the pipeline structure. Topics include data flow, standardization, work hierarchy, internal and external interactions and work ethics. Upon completion, the student should be able to understand the inner workings of a VFX company and their role inside it.

Credits: 3

Transfer Code: Transfer Code
Code C

Lab Hours: 2

Lecture Hours: 2

Prerequisites:

None

Co-Requisites:

None