

CAP 225: Applying Andragogy in VR/AR/MR-Based Training Applications and Simulations

This course provides the theories and practices on the characteristics of adult learners. Through this training and development course, students will learn Knowles' five assumptions of adult learners and the implications for workforce training. Additionally, instruction will be provided in the application of the five assumptions to adult learning in the workplace focusing on VR/AR/MR-based training applications and simulations.

Credits: 3

Transfer Code: Transfer Code
Code C

Lab Hours: 2

Lecture Hours: 2

Prerequisites:

CAP 205

Co-Requisites:

None