

3 D Animation and Virtual Production (STC-AVP)

Program Location: Fairhope Campus

Applied Technology Division

Length: Two Semesters

This is a training certificate designed to prepare students for a career in 3 D Animation and Virtual Production to give students experience with the equipment and methods used in the graphic arts industry.

This is a career program designed for students to go directly into the labor market upon completion. Although some of the courses in this program will transfer to four-year institutions, this program is not designed to be a transfer program of study; therefore, it is not subject to the terms and conditions of Alabama Transfers state transfer and articulation reporting system.

Subject: Applied Technology

Type: Short-Term Certificate

Semester One

Item #	Title	Credits
ART 175	Digital Photography	3
ART 178	Audio-Visual Techniques	3
CAP 101	CGI Software Basics	3
CAP 104	Introduction to Game Design I	3

Semester Two

Item #	Title	Credits
CAP 121	CGI Animation	3
CAP 122	Storytelling & Previsualization Process/Project	5
CAP 123	CGI Shading, Lighting and Rendering	3
CAP 202	Live Action and Integration Project	5
Total credits:		28