
CAP 101 : CGI Software Basics

This course introduces students to Computer Graphic Imagery workflow in a dedicated software environment. Topics include interface navigation, creation tools, animation basics and rendering. Upon completion, students should be able to create simple CGI objects, animate them and assign visual rendering properties.

Credits 3

Lecture Hours 1

Lab Hours 4

Transfer Code

Code C

Core Course

Prerequisites

None

Corequisites

None