

CAP 122: Storytelling & Previsualization Process/Project

This course introduces students to the storytelling and previsualization process. Topics include use of tools like storyboard, rough 3d animation, camera framing and the importance of timing in storytelling. Upon completion, the student should be able to use these tools to prepare for the creation of a full CGI animated short feature.

Credits: 5

Lab Hours: 6

Lecture Hours: 2

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Prerequisites:

CAP 101