

CAP 202: Live Action and Integration Project

This course introduces students to the principles of live action shooting for visual effects. Emphasis is placed on good pre-shoot planning and on how to avoid problematic situations. Topics include the study of camera tracking software and light matching techniques for the 3D elements. Upon completion the students should be able to shoot a live action plate, recreate a virtual matching camera and add CGI elements seamlessly.

Credits: 5

Lab Hours: 6

Lecture Hours: 2

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Prerequisites:

CAP 122

CAP 123